REGION BRIEFING – RIVERLANDS

Lord Paramount Family: Tully

Initial Tax to Throne: 12 dragons per turn

Important Values: Honour & Religion

Region Summary

The Riverlands are rich and fertile due to the large number of rivers that run through them. Due to their lack of natural boundaries, they are often battlegrounds during times of war, and their cool damp climate means they are not quite as prosperous as the Reach.

The area is very religious, but they are not as well educated as other major houses. Skill on the battlefield is important, but more important is treating your enemy with honour and respect.

The Tullys are a fairly close-knit family. Their children are frequently sent to foster at a bannerman's home and they enjoy throwing feasts and tourneys.

Larys Strong is currently serving as Master of Whisperers to King Viserys.

Played Characters

Lord Grover Tully Melessa Blackwood Larys Strong
Elmo Tully Harry Bracken Maester Jorah

Notes and Special Rules

The Mallister Fleet is stationed at Seagard and controlled by Grover Tully, who does not have a Naval Commander score.

Two of the land routes out of the Riverlands are through regions easily blockaded – the Bloody Gate, to the Vale, and Moat Cailin, to the North. Moat Cailin needs an army to blockade it, while the Bloody Gate can be blockaded with either an army, or trivially by the player who holds the Bloody Gate bannerman card.

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